

**Amendments to the Specification:**

Please replace paragraph [0003] with the following:

**[0003]** In general, personal computer (PC) systems are run by an operating system (OS), which is software designed to control the hardware of a specific data-processing system in order to allow users and application programs to employ it easily. Some of the well-known operating systems are ~~Windows-based~~ WINDOWS-based operating systems (e.g., ~~Windows~~ WINDOWS 98 and ~~Windows~~ WINDOWS XP for PCs), developed by Microsoft Corporation, Redmond, Washington, that provide a graphical operating environment for PC users and have multitasking capabilities.

Please replace paragraph [0005] with the following:

**[0005]** PC users often wish to adjust the appearance (e.g., size) of the icons in the GUI for clearly understanding what each icon represents or for his or her individual preference. For example, when the icons displayed on a high-resolution screen are too small, the users may not be able to easily recognize what each icon represents. The existing manner of changing or adjusting the appearance of the icons involves quite complex processes. For example, if a user wishes to change the size of the icons in a computer system run by ~~Windows~~ WINDOWS XP, developed by Microsoft Corporation of Redmond, Washington, the user initially opens the control panel, select Display Properties option located within the control panel, and selects the Appearance menu. In this menu, the user is able to select a desired icon size, an icon font type, and a font size. In addition, the user may select horizontal and vertical distances among the icons. When the user makes all the icon-related selections in the Appearance menu and presses the Apply button, all the icons displayed on the monitor screen are resized according to the selections made by the user in the Appearance menu. If the user is not satisfied with the arrangement or sizes of the icons displayed on the screen, he or she must repeat the above process until the graphical configuration of the icons is satisfactory and this may put many PC users to a great deal of inconvenience.

Please replace paragraph [0036] with the following:

**[0036]** FIG. 3B illustrates steps S119 to S124 which correspond to the step of adjusting the icon appearance of the display system in FIG. 2. If the controller 30 determines in step S119 that the user has selected the OK button of the icon control window, it converts the user-

selected parameters to corresponding parametric values (S120) and determines whether the converted values are within the predetermined range of values supported by the display system (S121). If they are, the controller 30 changes the icon appearance of the display system by changing the icon display properties of the display system according to the user-selected parameters (S122). On the other hand, if it is determined in step S121 that the converted parametric values are not supported by the display system, the controller 30 outputs error messages to the display screen of the display unit 50 (S123) and repeats the steps ~~starting~~ starting from S113. After the icon appearance of the display system is changed in step S122, the controller 30 determines whether to terminate the process of controlling the icon appearance (S124). If it decides to terminate the process, it terminates the process and undisplay the window. Otherwise, it repeats the steps ~~starting~~ starting from step S113 as shown in FIG. 3A ~~3B~~.